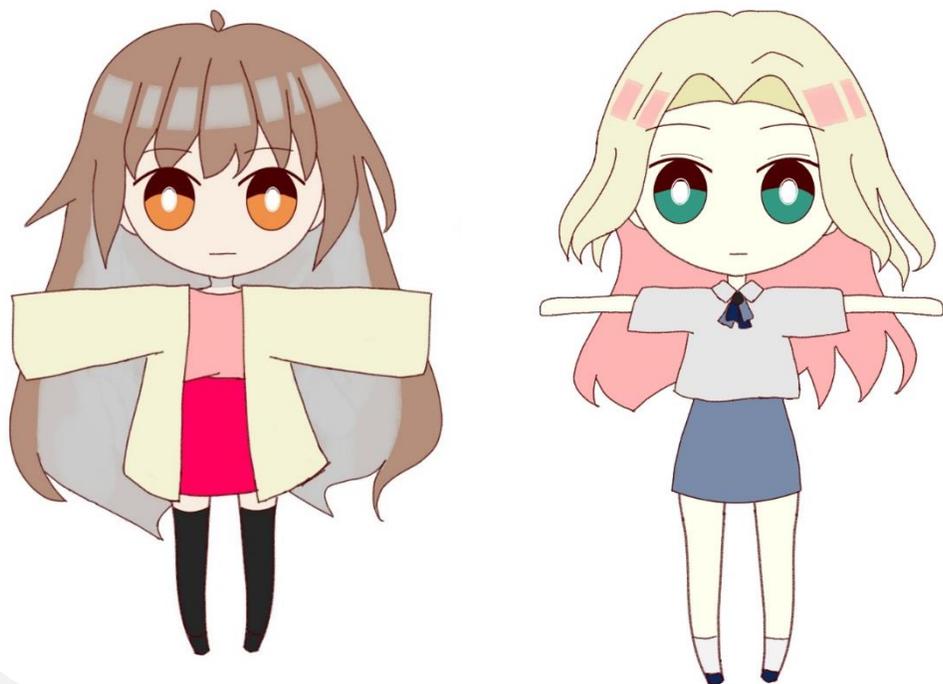


[SD Character design]

#디지털 콘텐츠 공학과

#20192886 조혜림

Introduction



✓ 2년 간의 전공책을 기반으로 한 캐릭터 디자인

✓ 목적 : 2D 캐릭터 디자인

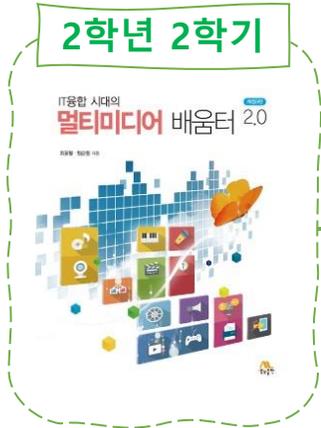
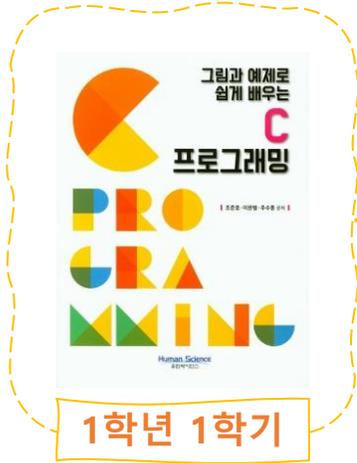
✓ 활용

- 2D 그래픽 게임 캐릭터

- 웹툰 캐릭터

- 캐릭터 디자인을 바탕으로 3D 모델링 제작

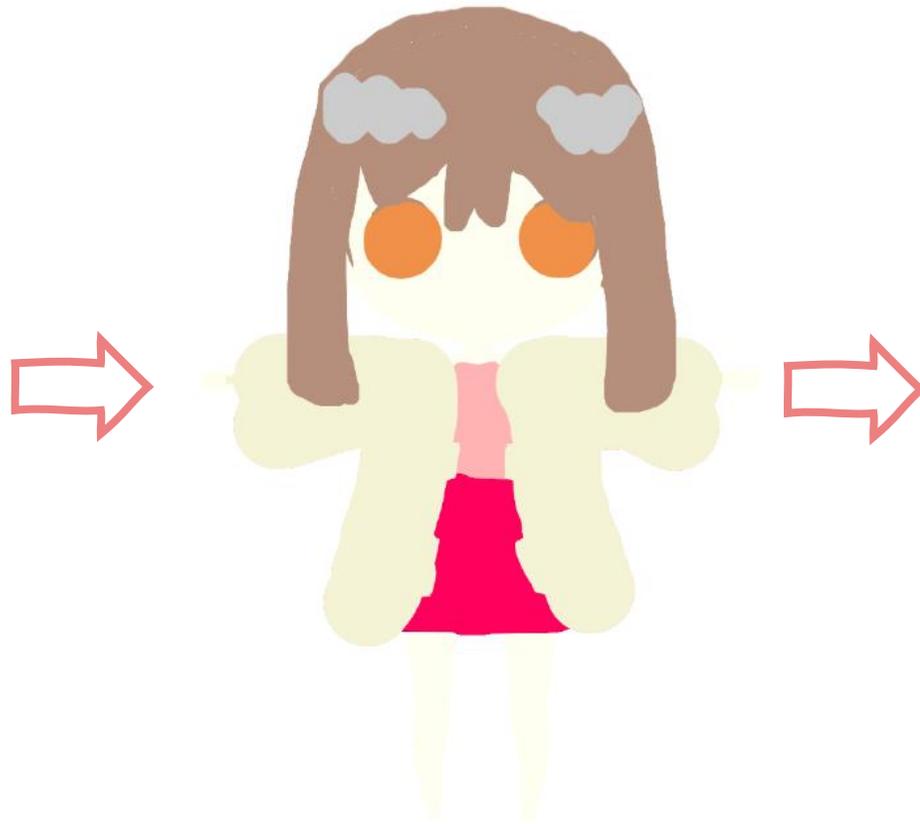
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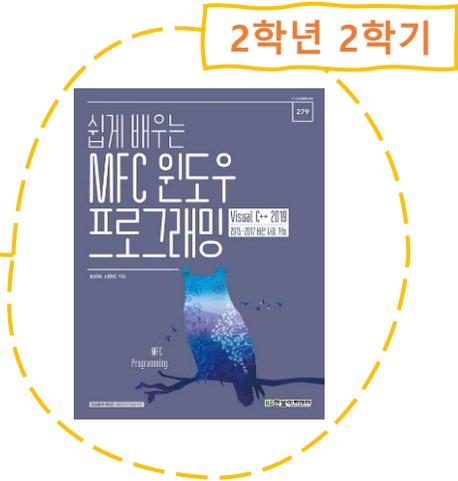
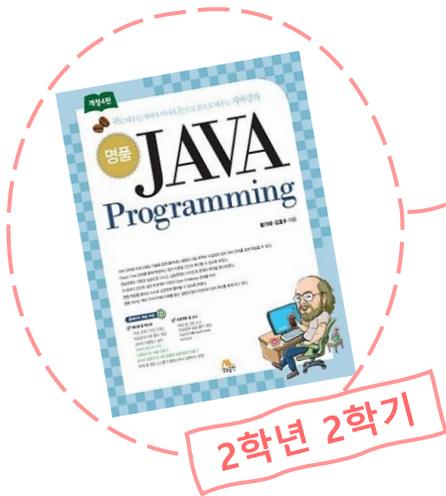
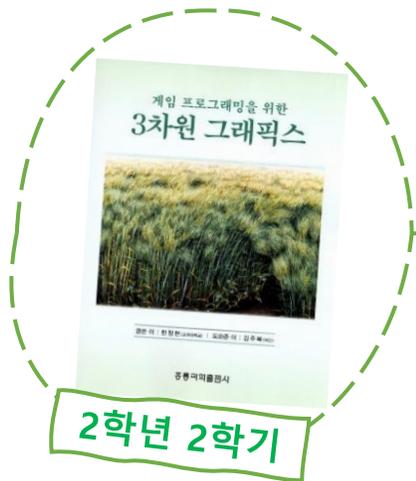
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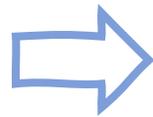
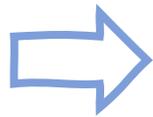
[제작 과정]



[조이]



[제작 과정]



[향후 계획]

- I. 3, 4학년 캐릭터 디자인
- II. 2D 그래픽 게임 기획
- III. 3D 모델링 제작

[참고]

전공책 :

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<https://www.clipstudio.net/kr/>

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